

CMSC 104  
Park, adapted by C Grasso

# Strings: Part 2 of 2

# Overview

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- Turning Strings to Numbers
- Turning Numbers To Strings
- Arrays Of Strings
- Command Line Arguments

# Turning Strings to Numbers

- Once we've got a string that contains a character representation of a number in it, we can use the C library to convert it to an integer or a float.
  - `atoi()`
  - `atof()`
- The functions are part of `stdlib.h`
- Both of these functions return 0 if they have a problem

# Turning Strings to Numbers

```
char *numString = "3.14";
```

```
double pi;
```

```
pi = atof (numString);
```

```
int i;
```

```
i = atoi ("12");
```

# Turning Numbers to Strings

- The easiest way to turn a numeric data type value into its character representation, is to use `sprintf()`

```
int sprintf( char *buffer,  
            char *format,  
            variables... );
```

- The `sprintf()` function is just like `printf()`, except that the output is sent to a character array.
- The return value is the number of characters written.

# Turning Strings to Numbers

```
char fileName[50];
int  fileYear  = 2012;
int  fileMonth = 01;

for (i=0; i<12; i++) {
    sprintf( fileName, "Monthly%4d-%02d.dat",
             fileYear, fileMonth );
    fopen(fileName, "w" );
    fileMonth ++;
}
```

# Arrays of Strings

```
int main() {  
    char *weekday = "Sunday";  
    printf("Day of the week is %s", weekday);  
    return 0;  
}
```

# Arrays of Strings

- How is this code different from before?

```
#define WEEKDAYS 7

int main() {

    char *weekdays[WEEKDAYS];

    return 0;
}
```



# Arrays of Strings

- What if we initialize all the strings in the array?

```
#define WEEKDAYS 7
```

```
char *weekdays[WEEKDAYS] = {  
    "Sunday"      ,  
    "Monday"     ,  
    "Tuesday"    ,  
    "Wednesday" ,  
    "Thursday"   ,  
    "Friday"     ,  
    "Saturday"  ,  
};
```

# Arrays of Strings

- What is the easiest way to print out the days of the week?

```
for (i=0; i<WEEKDAYS; i++) {  
    printf("Day %d is %s \n",  
          i, weekdays[i]);  
};
```

# Command line arguments

- You can give input to a C program from the command line.

```
$> gcc -o prog prog.c
```

```
$> ./prog 10 name1 name2
```

# Command line arguments

- These are the official parameters that are sent to main from the OS from the command line.
- Can you guess how the parameters are used?

```
int main ( int argc, char *argv[] ) {  
  
}
```

# Command line arguments

- `main(int argc, char *argv[])`
  - `int argc` – gives a count of number of arguments
  - `char *argv[]` - defines an array of strings
  - `argv[0]` – program name
  - `argv[1]` to `argv[argc - 1]` give the other arguments as strings

# Example args.c

```
#include <stdio.h>

main(int argc, char *argv[])
{
    int i;
    for(i=0; i < argc; i++) /*print out args*/
        printf("%s\n", argv[i]);
}
```

# Example args.c

```
$> gcc -o args args.c
```

```
$> ./args these are my arguments
```

```
./args  
these  
are  
my  
arguments
```