**Morris**

a 10-minute board game for two players

**EQUIPMENT:**
You will need 2 sets of 9 markers each; coins work fine.

**HOW TO PLAY:**
There are two stages to the game: adding and subtracting.

**ADDING STAGE:**
First players take turns adding one marker to the board. Markers may go only on the spots. Once placed, the markers may not move until the subtracting stage.

If a player places 3 markers in a straight line, she may take one of her opponents’ markers.

This continues for 9 turns.

**SUBTRACTING STAGE**
The first player’s 10th turn is the beginning of the subtracting stage.

Players take turns moving one marker, along one of the lines, from one spot to a spot adjacent to it.

If moving a marker makes 3 in a row, one opponent’s marker is removed.

**WINNING:**
The first player to take 7 markers wins.

**STRATEGY:**
Try to make 2x2 blocks of markers, so that you can capture every turn.

**HISTORY:**
This game is very old, but nobody knows how old. The board’s pattern is found on the roof of the ancient Egyptian temple at Qurna—as though it was played by the stoneworkers. Certainly it was very popular in medieval England.