

Five in a Row

a 10-minute board game for two players

EQUIPMENT:

You will need two sets of up to 41 markers, but, usually, 20 is plenty. You could also simply write on this board.

HOW TO PLAY:

Players take turns placing one marker onto a point where the lines cross. Once placed, markers do not move.

WINNING:

The first player to make a row of 5 adjacent markers-- horizontally, vertically, or diagonally-- wins.

POLITENESS:

Players making 3 or 4 in a row should say so-- failure to do so will make the game much shorter.

A NOTE ON GRID SIZE:

This is a grid of 9x9 points. Players desiring a shorter or easier game might play only the center 5x5 squares. Players who are extra smart might want to subdivide the grid to play on more points.

HISTORY:

This is a traditional Japanese game: its name in Japanese is "Go-Moku". Many other cultures have similar games.
